

Name Varázshegy covenant

Location Varázshegy

Founded 1191 **Season** Spring

Covenant

Current Year 1219



Aegis 4

Laboratories

Totob Soknum	0
Belmonte di Angello	0
Bátor	0
Marcus Aemilius Scauru	0
Balthasar	0
Otto Peripateticos	1

Stores

Creo	62	Animál	5
Intellego	24	Aquam	0
Muto	0	Auram	15
Perdo	3	Corpus	14
Rego	5	Herbam	38
		Ignem	40
		Imáginem	43
		Mentem	4
		Terram	32
		Vim	22

Vis

Supplies

Corpus	1
Creo	8
Herbam	4
Ignem	3
Imáginem	4
Intellego	2
Terram	6

Library

Hermetic Books

Ars Creationis	- Bonisagus	Art <u>Creo</u>	Q <u>5</u>	Lv <u>12 - 21</u>	Ln <u>9</u>
Description	Bonisagus alapművének 13. kötete.				
A teremtés csodája	- Murion ex Bonisagus	Art <u>Creo</u>	Q <u>8</u>	Lv <u>6 - 13</u>	Ln <u>7</u>
Description	Teológiai és filozófiai szempontból közelít a Creo művészetéhez, ezért kissé nehezen követhető a mágiáról szóló összefoglalás, de olvasása a filozófia vagy teológia ismeretéhez is ad egy tapasztalati pontot (amelyik kisebb).				
A formák teljesültségéről	- Funestus ex Tytalus	Art <u>Creo</u>	Q <u>14</u>	Lv <u>6 - 8</u>	Ln <u>2</u>
Description					
Viae cognitionis	- Guernicus	Art <u>Intellego</u>	Q <u>4</u>	Lv <u>14 - 24</u>	Ln <u>10</u>
Description	Guernicus könyve, ami elősorban a quesitori munka szemszögéből íródott.				
Az igazság fénye	- Tullius ex Guernicus	Art <u>Intellego</u>	Q <u>7</u>	Lv <u>6 - 13</u>	Ln <u>7</u>
Description					
Az igazság fénye	- Tullius ex Guernicus	Art <u>Intellego</u>	Q <u>7</u>	Lv <u>6 - 13</u>	Ln <u>7</u>
Description					
Commentarii de Arte Mutationis	- Boris ex Bonisagus	Art <u>Muto</u>	Q <u>9</u>	Lv <u>6 - 16</u>	Ln <u>10</u>
Description	A Bonisagus házban használt könyv. Elsősorban azok kedvelik, akik tartózkodni kívánnak a Merinita vagy Björnaer könyvektől.				
A változás útja	- Boris ex Bonisagus	Art <u>Muto</u>	Q <u>13</u>	Lv <u>0 - 8</u>	Ln <u>8</u>
Description					
Sötétség és romlás	- Kristof ex Tytalus	Art <u>Perdo</u>	Q <u>4</u>	Lv <u>16 - 22</u>	Ln <u>2</u>
Description					
Testeknek az rothadása	- Kristof ex Tytalus	Art <u>Perdo</u>	Q <u>5</u>	Lv <u>16 - 20</u>	Ln <u>1</u>
Description					
De voluptate vastationis	- Symeon ex Tremere	Art <u>Perdo</u>	Q <u>8</u>	Lv <u>8 - 16</u>	Ln <u>8</u>
Description	A pusztulás élményét ecsetelő könyv.				

Pusztuló világ	- Kristof ex Tytalus	Art <u>Perdo</u>	Q <u>8</u>	Lv <u>6 - 9</u>	Ln <u>3</u>
Description					
A romlásnak kezdete	- Kristof ex Tytalus	Art <u>Perdo</u>	Q <u>14</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
A nemesi uralomról	- Flabello ex Tremere	Art <u>Rego</u>	Q <u>4</u>	Lv <u>16 - 22</u>	Ln <u>1</u>
Description Példavarázslat: Aura of Rightful Authority A nemesi uralom sajátjaival veti össze a varázslat hatását.					
Ars Regendi	- Bonisagus	Art <u>Rego</u>	Q <u>5</u>	Lv <u>12 - 20</u>	Ln <u>8</u>
Description Bonisagus alapműve.					
Uralom	- Kai ex Tremere	Art <u>Rego</u>	Q <u>8</u>	Lv <u>8 - 16</u>	Ln <u>8</u>
Description Egyik legelterjedtebb összefoglaló a Regorol a Tremere házban.					
Az uralom természetéről	- Gustavus ex Tremere	Art <u>Rego</u>	Q <u>10</u>	Lv <u>6 - 11</u>	Ln <u>5</u>
Description					
Kiegészítés Az uralom kezdeteihez	- Kai ex Tremere	Art <u>Rego</u>	Q <u>12</u>	Lv <u>6 - 8</u>	Ln <u>2</u>
Description					
Az uralom kezdetei	- Kai ex Tremere	Art <u>Rego</u>	Q <u>12</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Az bestiák táplálkozása és mozgása	- Rudolf ex Bonisagus	Art <u>Animál</u>	Q <u>6</u>	Lv <u>10 - 18</u>	Ln <u>8</u>
Description					
Commentarii de Arte Animalis	- Rebeka ex Miscellanea	Art <u>Animál</u>	Q <u>8</u>	Lv <u>6 - 13</u>	Ln <u>7</u>
Description Bonisagus alapművének kommentárja, eléggé nem hermetikus szemszögből.					
Az állatokról	- Rudolf ex Bonisagus	Art <u>Animál</u>	Q <u>13</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Az elemek természete Víz	- Gustavus ex Tremere	Art <u>Aquam</u>	Q <u>13</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Láthatatlan elem	- Galleinus ex Verditius	Art <u>Auram</u>	Q <u>4</u>	Lv <u>16 - 22</u>	Ln <u>6</u>
Description Egy korai könyv.					
Elemi levegő	- Viktor ex Bonisagus	Art <u>Auram</u>	Q <u>12</u>	Lv <u>6 - 13</u>	Ln <u>7</u>
Description Nagy tekintélynek és népszerűségnek örvendő könyv.					
Az elemek természete Levegő	- Gustavus ex Tremere	Art <u>Auram</u>	Q <u>13</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Ars Corporis	- Bonisagus	Art <u>Corpus</u>	Q <u>5</u>	Lv <u>12 - 20</u>	Ln <u>8</u>
Description Bonisagus alapműve.					
Egészség és az emberi test igaz mű	- Maximianus ex Bonisagus	Art <u>Corpus</u>	Q <u>9</u>	Lv <u>6 - 15</u>	Ln <u>9</u>
Description Hihetetlen precizitással veszi sorra az emberi test részeit, tulajdonságait és működését.					
Az emberi testek hasonlatosságáról	- Maximianus ex Bonisagus	Art <u>Corpus</u>	Q <u>8</u>	Lv <u>6 - 12</u>	Ln <u>6</u>
Description Egy jó összefoglaló az emberi testről és a reá vonatkozó mágiáról.					
Bevezetés az Ars Herbaehez	- Julianus ex Bonisagus	Art <u>Herbam</u>	Q <u>13</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Harci tűz	- Amon ex Flambeau	Art <u>Ignem</u>	Q <u>10</u>	Lv <u>9 - 16</u>	Ln <u>2</u>
Description A tűz harci felhasználásáról szóló igen kedvelt kis könyv. 2 példa varázslat: Pilum o. Fire, Ball o. Abysmal Fire					

Kommentár az Égi tűzhöz	- Philip ex Flambeau	Art <u>Ignem</u>	Q <u>8</u>	Lv <u>6 - 12</u>	Ln <u>6</u>
Description					
Az elemek természete Tűz	- Gustavus ex Tremere	Art <u>Ignem</u>	Q <u>13</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Mesteri illúziók	- Hariste ex Tylalus	Art <u>Imáginem</u>	Q <u>4</u>	Lv <u>16 - 23</u>	Ln <u>7</u>
Description Imáginem Művészet cselszövésekre használatát írja le részletekbe menően. A könyv morális szempontból sok helyen megkérdőjelezhető, de vitathatatlanul magas színvonala miatt, mégis eléggé elterjedt.					
A megtevesztés művészete	- Archibald ex Tremere	Art <u>Imáginem</u>	Q <u>13</u>	Lv <u>0 - 8</u>	Ln <u>6</u>
Description					
Morál és gondolkodás	- Tullius ex Guernicus	Art <u>Mentem</u>	Q <u>5</u>	Lv <u>12 - 22</u>	Ln <u>10</u>
Description Egy nagyszabású mű, amiben kísérlet történik a halandó elme feltérképezésére.					
Ars Mentis	- Bonisagus	Art <u>Mentem</u>	Q <u>5</u>	Lv <u>12 - 20</u>	Ln <u>8</u>
Description Bonisagus alapműve.					
Értelem és érzelem	- Leopold ex Tremere	Art <u>Mentem</u>	Q <u>7</u>	Lv <u>6 - 15</u>	Ln <u>9</u>
Description Leopold a Diedne ház ellen háború alatt írta ezt a filozófikus hangvételű művet. Sok morális kérdést fet fel és hagy nyitva a műben.					
Az elme országa	- Sebastian ex Tremere	Art <u>Mentem</u>	Q <u>14</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Commentarii de Arte Terrae	- Justin ex Verditius	Art <u>Terram</u>	Q <u>9</u>	Lv <u>6 - 10</u>	Ln <u>4</u>
Description					
Az elemek természete Föld	- Gustavus ex Tremere	Art <u>Terram</u>	Q <u>13</u>	Lv <u>0 - 6</u>	Ln <u>6</u>
Description					
Ars Vis	- Bonisagus	Art <u>Vim</u>	Q <u>5</u>	Lv <u>13 - 22</u>	Ln <u>9</u>
Description Bonisagus alapműve.					
Commentarii de Arte Vis	- Boris ex Bonisagus	Art <u>Vim</u>	Q <u>9</u>	Lv <u>6 - 14</u>	Ln <u>8</u>
Description Az egyik klasszikus kommentár az alaplűhöz.					
Alapvető mágia	- Gellus ex Bonisagus	Art <u>Vim</u>	Q <u>14</u>	Lv <u>0 - 8</u>	Ln <u>8</u>
Description					

Mundane Books

Organon	- Arisztotelész	Knowledge <u>Artes Liberales</u>	Q <u>4</u>	Lv <u>3 - 8</u>	Ln <u>5</u>
Description Minden újabb Artes Liberales alapmű egyvel növeli a szintet.					
A Kóda magyarázata	- Tullius a Quaesitor	Knowledge <u>Hermetic Law</u>	Q <u>13</u>	Lv <u>0 - 4</u>	Ln <u>2</u>
Description A kóda és a legfontosabb tribunálé határozatok rövid magyarázatokkal.					
Híres római varázslók	- Berengar ex Merinita	Knowledge <u>Legend Lore</u>	Q <u>8</u>	Lv <u>2 - 5</u>	Ln <u>2</u>
Description					
Kommentár a Mágia Művészetéhez	- Abelard ex Verditius	Knowledge <u>Magic Theory</u>	Q <u>8</u>	Lv <u>2 - 8</u>	Ln <u>6</u>
Description					
Bonisagus és követői	- Celemnt ex Bonisagu	Knowledge <u>Organisation L</u>	Q <u>10</u>	Lv <u>0 - 4</u>	Ln <u>2</u>
Description					
Ars Grammatika minor	- Donatus	Knowledge <u>Speak Latin</u>	Q <u>14</u>	Lv <u>0 - 2</u>	Ln <u>2</u>
Description					
A Szent Biblia	-	Knowledge <u>Theology</u>	Q <u>4</u>	Lv <u>1 - 20</u>	Ln <u>6</u>
Description A hossza ellenére bármennyit lehet tanulmányozni.					

Spells

Spell <u>Shoothe Pains of the Beast</u>	Level <u>20</u>	Tech <u>Creo</u>	Form <u>Animál</u>
R <u>Touch</u> / <u>Near</u>	D <u>Sun</u> / <u>Instant</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>107</u>			
Description <u>Recover BL by Sta:3+</u>			
Spell <u>Speak with Animals</u>	Level <u>20</u>	Tech <u>Intéllego</u>	Form <u>Animál</u>
R <u>Eye</u> / <u>Near</u>	D <u>Conc</u> / <u></u>	T <u>Individual</u>	
House Page <u>0</u>			
Description <u>Beszélgetés állatokkal</u>			
Spell <u>The Gentle Beast</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Animál</u>
R <u>Eye</u> / <u>Near</u>	D <u>Conc</u> / <u>Perm</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>112</u>			
Description <u>Calms an animal. (Max. size+3)</u>			
Spell <u>Animal Agent</u>	Level <u>30</u>	Tech <u>Rego</u>	Form <u>Animál</u>
R <u>Touch</u> / <u>Near</u>	D <u>Conc</u> / <u></u>	T <u>Individual</u> <u>Intéllego</u>	
House Page <u>0</u>			
Description <u>Az állat testének irányítása és érzékelése. Arkán kapcsolat kell.</u>			
Spell <u>Subtle Taste of Poison and Purity</u>	Level <u>5</u>	Tech <u>Intéllego</u>	Form <u>Aquam</u>
R <u>Touch</u> / <u></u>	D <u>Conc</u> / <u></u>	T <u>Small</u>	
Ars Magica 4th Page <u>113</u>			
Description <u>Determines all munade properties of a liquid. Touch with tongue.</u>			
Spell <u>Jupiter's Resounding Blow</u>	Level <u>10</u>	Tech <u>Creo</u>	Form <u>Auram</u>
R <u>Far</u> / <u></u>	D <u>Mom</u> / <u></u>	T <u>Group</u>	
Aimed: 0 Ars Magica 4th Page <u>118</u>			
Description <u>Thunderclap. Sta:9+ or deafened. Sta:9+/minute to recover.</u>			
Spell <u>Wreaths of Foul Smoke</u>	Level <u>15</u>	Tech <u>Creo</u>	Form <u>Auram</u>
R <u>Far</u> / <u>Sight</u>	D <u>Mom</u> / <u></u>	T <u>Room</u>	
Ars Magica 4th Page <u>118</u>			
Description <u>9 paces across. Sta:9+ or 1 Fatigue lost. If unconscious loose BL.</u>			
Spell <u>Fiery wind</u>	Level <u>30</u>	Tech <u>Creo</u>	Form <u>Auram</u>
R <u>Far</u> / <u>Sight</u>	D <u>Conc</u> / <u></u>	T <u>Room</u> <u>Rego</u> <u>Ignem</u>	
House Page <u>0</u>			
Description <u>Egy nagy forro szel indul, ami koncentralassal tarthato fent, es irányithato. Ugy</u>			
Spell <u>The Incantation of Lighting</u>	Level <u>35</u>	Tech <u>Creo</u>	Form <u>Auram</u>
R <u>Near</u> / <u>Sight</u>	D <u>Mom</u> / <u></u>	T <u>Special</u>	
Aimed: -3 Ars Magica 4th Page <u>118</u>			
Description <u>+45 damage. Standing near: Size:6+ remain standing.</u>			
Spell <u>Clouds of Thunderous Might</u>	Level <u>20</u>	Tech <u>Muto</u>	Form <u>Auram</u>
R <u>Sight</u> / <u></u>	D <u>Mom</u> / <u></u>	T <u>Special</u>	
Ars Magica 4th Page <u>119</u>			
Description <u>Changes rain clouds into storm.</u>			

Spell <u>Wings of the Soaring Wind</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Auram</u>
R <u>Personal</u> / _____	D <u>Conc</u> / <u>Sun</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>121</u>			
Description <u>40 miles/hour. Hovering: Finesse:9+</u>			
Spell <u>The Chirurgeon's Healing Touch</u>	Level <u>20</u>	Tech <u>Creo</u>	Form <u>Corpus</u>
R <u>Touch</u> / <u>Near</u>	D <u>Sun</u> / <u>Instant</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>123</u>			
Description <u>Recover 1 BL Sta(+Chirurgy):3+</u>			
Spell <u>The Inexorable Search</u>	Level <u>20</u>	Tech <u>Intéllego</u>	Form <u>Corpus</u>
R <u>Arc</u> / _____	D <u>Conc</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>124</u>			
Description <u>Locate a person on a map.</u>			
Spell <u>Stamina of the Group</u>	Level <u>30</u>	Tech <u>Muto</u>	Form <u>Corpus</u>
R <u>Reach</u> / <u>Far</u>	D <u>Sun</u> / <u>Year</u>	T <u>Group</u>	
House Page <u>0</u>			
Description <u>+3 Sta (max.5) ->Gift of Hero's Strength WG160</u>			
Spell <u>Strength of the Group</u>	Level <u>30</u>	Tech <u>Muto</u>	Form <u>Corpus</u>
R <u>Reach</u> / <u>Far</u>	D <u>Sun</u> / <u>Year</u>	T <u>Group</u>	
House Page <u>0</u>			
Description <u>+3 Str (max.5) ->Gift of Hero's Strength WG160</u>			
Spell <u>Eyes of Basiliskus</u>	Level <u>50</u>	Tech <u>Muto</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Sun</u> / <u>Year</u>	T <u>Individual</u>	<u>Terram</u>
House Page <u>0</u>			
Description <u>Turns a human to stone.</u>			
Spell <u>Touch of the Goose Feather</u>	Level <u>5</u>	Tech <u>Perdo</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Mom</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>126</u>			
Description <u>Sta: 9+ or sneeze. -1 on most act. Int+Conc.:12+ if casting.</u>			
Spell <u>Invocation of Weariness</u>	Level <u>10</u>	Tech <u>Perdo</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Mom</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>126</u>			
Description <u>Fatigue: 9+ or lose a Fatigue level.</u>			
Spell <u>Grip of the Choking Hand</u>	Level <u>15</u>	Tech <u>Perdo</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Conc</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>127</u>			
Description <u>-1 Fatigue/round (or BL if no Fatigue). Sta:6+ break spell.</u>			
Spell <u>Confound the Connection</u>	Level <u>25</u>	Tech <u>Perdo</u>	Form <u>Corpus</u>
R <u>Special</u> / _____	D <u>Mom</u> / _____	T <u>Small</u>	
Ars Magica 4th Page <u>127</u>			
Description <u>Destroys an AC.</u>			
Spell <u>Coercion of the Unwilling Eye</u>	Level <u>0</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Near</u> / _____	D <u>Diameter</u> / _____	T <u>Individual</u>	
Net Grimoire Page <u>33</u>			
Description <u>Forces target's eye lock with yours. (Qui 9+ to avoid.)</u>			

Spell <u>Spasm of the Uncontrolled Hand</u>	Level <u>5</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Far</u> / <u>Sight</u>	D <u>Mom</u> /	T <u>Individual</u>	
Ars Magica 4th Page <u>128</u>			
Description <u>Sta:6+ or drop anything held in hand.</u>			
Spell <u>Despair of the Quivering Manacles</u>	Level <u>15</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Conc</u> / <u>Sun</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>128</u>			
Description <u>Target shakes. -3 to physical mov, -1 to most other rolls.</u>			
Spell <u>Awaken the Slumbering Corpse</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Conc</u> / <u>Moon</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>129</u>			
Description <u>Create a mindless zombie or skeleton (no church buried)</u>			
Spell <u>Magi's Flight</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Conc</u> / <u>Sun</u>	T <u>Individual</u>	<u>Auram</u>
Net Grimoire Page <u>36</u>			
Description <u>This spell is the truest form of flight. As long as the Magus keeps her concentration, she</u>			
Spell <u>Sink to Earth</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Sun</u> / <u>Moon</u>	T <u>Individual</u>	<u>Terram</u>
House Page <u>0</u>			
Description <u>Besülyed a földbe 5 lépés mélyre. (Légzést megoldani!)</u>			
Spell <u>Strings of the Unwilling Marionette</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Near</u> / <u>Sight</u>	D <u>Conc</u> /	T <u>Individual</u>	
Ars Magica 4th Page <u>129</u>			
Description <u>Resist: 12+</u>			
Spell <u>Seven-League Stride</u>	Level <u>35</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Mom</u> /	T <u>Individual</u>	
Ars Magica 4th Page <u>129</u>			
Description <u>Teleport 7 leguage. AC or see. Int+Finesse:9+ to be correct.</u>			
Spell <u>The Leap of Homecoming</u>	Level <u>35</u>	Tech <u>Rego</u>	Form <u>Corpus</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Mom</u> /	T <u>Individual</u>	
Ars Magica 4th Page <u>129</u>			
Description <u>Teleport a place you know best (within 150 miles) Req. an AC.</u>			
Spell <u>Thaum. Transformation of Plants to</u>	Level <u>15</u>	Tech <u>Muto</u>	Form <u>Herbam</u>
R <u>Touch</u> / <u>Near</u>	D <u>Sun</u> / <u>Year</u>	T <u>Individual</u>	<u>Terram</u>
Ars Magica 4th Page <u>131</u>			
Description <u>Makes any plant as hard as iron.</u>			
Spell <u>Twist the Living Tree</u>	Level <u>20</u>	Tech <u>Muto</u>	Form <u>Herbam</u>
R <u>Touch</u> / <u>Far</u>	D <u>Sun</u> / <u>Year</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>132</u>			
Description <u>Make a living tree bend intu unusual positions. (10 min.)</u>			
Spell <u>Coils of the Entangling Plant</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Herbam</u>
R <u>Near</u> / <u>Far</u>	D <u>Special</u> /	T <u>Special</u>	
Ars Magica 4th Page <u>133</u>			
Description <u>Animates small plants. Grab people. Str: 9+ to break free. D: 1 hour.</u>			

Spell <u>Palm of Flame</u>	Level <u>5</u>	Tech <u>Creo</u>	Form <u>Ignem</u>
R <u>Touch</u> / _____	D <u>Conc</u> / _____	T <u>Small</u>	
Ars Magica 4th Page <u>135</u>			
Description <u>Flame in palm. (+10 damage)</u>			
Spell <u>Pilum of Fire</u>	Level <u>20</u>	Tech <u>Creo</u>	Form <u>Ignem</u>
R <u>Special</u> / _____	D <u>Mom</u> / _____	T <u>Individual</u>	
Aimed: 1 Ars Magica 4th Page <u>135</u>			
Description <u>Dam: +25-1/pace</u>			
Spell <u>Vengeful Backfire major</u>	Level <u>20</u>	Tech <u>Creo</u>	Form <u>Ignem</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Sun</u> / _____	T <u>Individual</u>	<u>Corpus</u>
Grimoire Page <u>164</u>			
Description <u>Burnes everything touched (excl. personal clothes, items). +10 damage.</u>			
Spell <u>Rain of Fire</u>	Level <u>35</u>	Tech <u>Creo</u>	Form <u>Ignem</u>
R <u>Near</u> / <u>Sight</u>	D <u>Diameter</u> / <u>Sun</u>	T <u>Room</u>	
House Page <u>0</u>			
Description <u>Ugy egy percig (kb. 10 kor) egy 5 lepes atmeroju koron belul tuz hullik a magasbol</u>			
Spell <u>Eyes of the Flame</u>	Level <u>35</u>	Tech <u>Intéllego</u>	Form <u>Ignem</u>
R <u>Arc</u> / _____	D <u>Conc</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>136</u>			
Description <u>See the fire and what it illuminates.</u>			
Spell <u>Create Darkness</u>	Level <u>15</u>	Tech <u>Perdo</u>	Form <u>Ignem</u>
R <u>Touch</u> / <u>Near</u>	D <u>Sun</u> / <u>Year</u>	T <u>Room</u>	
House Page <u>0</u>			
Description <u>Sötétség a varázsló körül 5 lépés távolságra. Nem mozog a varázslóval.</u>			
Spell <u>Winter's Breath</u>	Level <u>35</u>	Tech <u>Perdo</u>	Form <u>Ignem</u>
R <u>Near</u> / <u>Sight</u>	D <u>Mom</u> / _____	T <u>Individual</u>	
House Page <u>0</u>			
Description <u>5-Sta FL vesztes</u>			
Spell <u>Wizard's Script</u>	Level <u>10</u>	Tech <u>Creo</u>	Form <u>Imáginem</u>
R <u>Touch</u> / _____	D <u>Special</u> / _____	T <u>Small</u>	
Net Grimoire Page <u>0</u>			
Description <u>Writes up to 20 words in a silvery script on any flat surface. They are visible only to the i</u>			
Spell <u>Phantasm of the Human Form</u>	Level <u>25</u>	Tech <u>Creo</u>	Form <u>Imáginem</u>
R <u>Reach</u> / <u>Near</u>	D <u>Sun</u> / <u>Year</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>140</u>			
Description <u>Makes an image and sound of a person.</u>			
Spell <u>View the Distant Scene</u>	Level <u>10</u>	Tech <u>Intéllego</u>	Form <u>Imáginem</u>
R <u>Sight</u> / _____	D <u>Conc</u> / _____	T <u>Individual</u>	
Grimoire Page <u>166</u>			
Description <u>Views a location visible, as if he were there.</u>			
Spell <u>Eyes of the Past</u>	Level <u>20</u>	Tech <u>Intéllego</u>	Form <u>Imáginem</u>
R <u>Personal</u> / _____	D <u>Conc</u> / _____	T <u>Sight</u>	
Ritual Ars Magica 4th Page <u>140</u>			
Description <u>Shows what happened at a specific time in the past. max 5 years</u>			

Spell <u>Summoning the Distant Image</u>	Level <u>25</u>	Tech <u>Intéllego</u>	Form <u>Imáginem</u>
R <u>Arc</u> / _____	D <u>Conc</u> / _____	T <u>Room</u>	
Ars Magica 4th Page <u>141</u>			
Description <u>See and hear into a distant place.</u>			
Spell <u>Discern the Images of T&F 35</u>	Level <u>35</u>	Tech <u>Intéllego</u>	Form <u>Imáginem</u>
R <u>Near</u> / <u>Sight</u>	D <u>Conc</u> / <u>Moon</u>	T <u>Room</u>	
Ars Magica 4th Page <u>140</u>			
Description <u>Illúzió felfedése. Max lv: str.die+40.</u>			
Spell <u>Illusion of the Shifted Image</u>	Level <u>10</u>	Tech <u>Rego</u>	Form <u>Imáginem</u>
R <u>Near</u> / <u>Sight</u>	D <u>Sun</u> / <u>Year</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>143</u>			
Description <u>Object appers 1 pace away.</u>			
Spell <u>Wizard's Sidestep</u>	Level <u>10</u>	Tech <u>Rego</u>	Form <u>Imáginem</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Sun</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>143</u>			
Description <u>Image 1 pace away. If image is struck, it reapers in another spot.</u>			
Spell <u>Sight of the Distant Point</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Imáginem</u>
R <u>Sight</u> / <u>Arc</u>	D <u>Conc</u> / _____	T <u>Special</u>	
Net Grimoire Page <u>0</u>			
Description <u>While the caster concentrates, she sees as though she were standing at a given point w</u>			
Spell <u>The Wizard's Act of Hypocrisy</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Imáginem</u>
R <u>Touch</u> / _____	D <u>Sun</u> / _____	T <u>Individual</u>	
Grimoire Page <u>167</u>			
Description <u>Exchanges image. Caster&target detect the illusion. Can and with touch.</u>			
Spell <u>Image from the Wizard Torn</u>	Level <u>30</u>	Tech <u>Rego</u>	Form <u>Imáginem</u>
R <u>Personal</u> / _____	D <u>Conc</u> / _____	T <u>Individual</u>	<u>Intéllego</u>
Ars Magica 4th Page <u>143</u>			
Description <u>Copy of your image. See, speak, move. Use AC if out of sight.</u>			
Spell <u>Speaking Through the Unbroken Sil</u>	Level <u>10</u>	Tech <u>Creo</u>	Form <u>Mentem</u>
R <u>Near</u> / _____	D <u>Conc</u> / _____	T <u>Individual</u>	
Net Grimoire Page <u>0</u>			
Description <u>This spell allows the maga to speak for as long as the range and concentration are main</u>			
Spell <u>Rising Ire</u>	Level <u>15</u>	Tech <u>Creo</u>	Form <u>Mentem</u>
R <u>Eye</u> / <u>Sight</u>	D <u>Sun</u> / <u>Moon</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>144</u>			
Description <u>Creates fear in a person of a specific oboject, person or place.</u>			
Spell <u>The Two-Faced Diplomat</u>	Level <u>15</u>	Tech <u>Creo</u>	Form <u>Mentem</u>
R <u>Personal</u> / <u>Eye</u>	D <u>Conc</u> / <u>Sun</u>	T <u>Individual</u>	
Grimoire Page <u>168</u>			
Description <u>Gives the ability to see both sides of an issue.</u>			
Spell <u>Spectacle of Abject Terror</u>	Level <u>20</u>	Tech <u>Creo</u>	Form <u>Mentem</u>
R <u>Near</u> / _____	D <u>Special</u> / _____	T <u>Individual</u>	
Grimoire Page <u>168</u>			
Description <u>Inspires fear in target of an object/person/place. Personality trait.</u>			

Spell Perception of Conflicting Motives	Level 15	Tech Intéllego	Form Mentem
R Eye / Near	D Mom /	T Individual	
Ars Magica 4th Page 145			
Description Detect the conflicting motives behind one target's actions.			
Spell Wizard's Flash of Memory	Level 15	Tech Intéllego	Form Mentem
R Personal /	D Mom /	T Individual	
Grimoire Page 169			
Description Can remember a certain moment vividly.			
Spell Frosty Breath of Spoken Lie	Level 20	Tech Intéllego	Form Mentem
R Eye / Sight	D Conc /	T Individual	Auram
Ars Magica 4th Page 145			
Description Target exhales a misty breath with spoken lie. Resist: Com+Guile 15+			
Spell Posing the Silent Question	Level 20	Tech Intéllego	Form Mentem
R Eye / Sight	D Mom /	T Individual	
Ars Magica 4th Page 145			
Description Ask 1 silent mental question.			
Spell Sense of the Unbridled Emotion	Level 20	Tech Intéllego	Form Mentem
R Near /	D Conc /	T Group	
Net Grimoire Page 0			
Description The caster can sense any one emotion, specified at the time of casting, in all beings wit			
Spell Sense the Spirits of the Night	Level 20	Tech Intéllego	Form Mentem
R Personal / Touch	D Sun / Year	T Individual	
Net Grimoire Page 0			
Description The caster can see spirits and ghosts for the duration of the spell.			
Spell Warning of the Imminent Attack	Level 20	Tech Intéllego	Form Mentem
R Personal / Touch	D Sun / Year	T Special	
Net Grimoire Page 0			
Description Sense imminent danger, getting a sense of foreboding, starting very weak (Per roll of 9+			
Spell Weighing the Turncoat's Silver	Level 20	Tech Intéllego	Form Mentem
R Eye / Near	D Mom /	T Individual	
Grimoire Page 169			
Description What bribe amount the target will unable to resist.			
Spell Betraying Whispers	Level 25	Tech Intéllego	Form Mentem
R Eye /	D Conc /	T Individual	
Grimoire Page 169			
Description Mentally hears the answer the targes belives to be true.			
Spell Peering into the Mortal Mind	Level 30	Tech Intéllego	Form Mentem
R Eye / Sight	D Mom /	T Individual	
Ars Magica 4th Page 146			
Description Probe & understand the contents of the mind. Resist: Int 9+			
Spell Enchantment of Detachment	Level 15	Tech Muto	Form Mentem
R Eye / Sight	D Sun / Moon	T Individual	
Ars Magica 4th Page 146			
Description Calms and greatly lowers the intensity of the target's current emotions.			

Spell <u>The Overwhelming Emotion</u>	Level <u>20</u>	Tech <u>Muto</u>	Form <u>Mentem</u>
R <u>Near / Far</u>	D <u>Sun / Moon</u>	T <u>Individual</u>	<u>Perdo</u>
Net Grimoire Page <u>0</u>			
Description <u>Increases one emotion the target is feeling, to the exclusion of all other emotions.</u>			
Spell <u>Recollection of Memories Never Q</u>	Level <u>25</u>	Tech <u>Muto</u>	Form <u>Mentem</u>
R <u>Eye / Sight</u>	D <u>Instant /</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>146</u>			
Description <u>Changes memory of a detail into a similar memory.</u>			
Spell <u>Absent Mind of the Snapped Finger</u>	Level <u>15</u>	Tech <u>Perdo</u>	Form <u>Mentem</u>
R <u>Special /</u>	D <u>Mom /</u>	T <u>Group</u>	
Grimoire Page <u>169</u>			
Description <u>Snap. Everyone, who hears forgets what he was about to do. 1 round free.</u>			
Spell <u>Beguile the Normal Mind</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Eye /</u>	D <u>Sun / Moon</u>	T <u>Individual</u>	
Grimoire Page <u>170</u>			
Description <u>Person become entranced by caster's presence. Resist Int:9+</u>			
Spell <u>Meal of the Tasty Foot</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Near / Far</u>	D <u>Instant /</u>	T <u>Individual</u>	
Net Grimoire Page <u>0</u>			
Description <u>Places up to three words in the target's mouth, so to speak. The victim may resist with a</u>			
Spell <u>Pressing the Weight of Sleep</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Near / Far</u>	D <u>Instant /</u>	T <u>Individual</u>	<u>Corpus</u>
Net Grimoire Page <u>0</u>			
Description <u>The target of this spell will become sleepy and fall asleep immediately if they fail a Stami</u>			
Spell <u>Aura of Total Insignificance</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>/</u>	D <u>/</u>	T <u></u>	
Net Grimoire Page <u>0</u>			
Description <u>Caster is viewed as unimportant, scarcely there.</u>			
Spell <u>Incantation of Summoning the Dea</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Reach / Near</u>	D <u>Conc /</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>149</u>			
Description <u>Calls up a ghost. On spot of death/corpse/name.</u>			
Spell <u>Enslave the Mortal Mind</u>	Level <u>40</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Eye / Near</u>	D <u>Sun / Moon</u>	T <u>Individual</u>	
Ars Magica 4th Page <u>149</u>			
Description <u>Completely control the loyalty, emotions, etc. Resist: Int+Sta 12+</u>			
Spell <u>The Shrouded Glen</u>	Level <u>40</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Personal /</u>	D <u>Moon / Perm</u>	T <u>Boundary</u>	
Ritual Ars Magica 4th Page <u>149</u>			
Description <u>Divert visitors. Seach Per:12+ (+6 with map)</u>			
Spell <u>Telepathy /major</u>	Level <u>50</u>	Tech <u>Rego</u>	Form <u>Mentem</u>
R <u>Arc /</u>	D <u>Sun / Moon</u>	T <u>Individual</u>	
House Page <u>0</u>			
Description <u>Telepathic communication</u>			

Spell <u>Wall of Protecting Stone</u>	Level <u>25</u>	Tech <u>Creo</u>	Form <u>Terram</u>
R <u>Near</u> / <u>Sight</u>	D <u>Sun</u> / <u>Instant</u>	T <u>Special</u>	
Ars Magica 4th Page <u>150</u>			
Description <u>Wall of granite 10 paces wide, 4 paces high, 1 paces thick.</u>			
Spell <u>Conjuring the Mystic Tower</u>	Level <u>35</u>	Tech <u>Creo</u>	Form <u>Terram</u>
R <u>Near</u> / <u></u>	D <u>Moon</u> / <u>Instant</u>	T <u>Structure</u>	
Ritual Ars Magica 4th Page <u>150</u>			
Description <u>80 ft. high, 30 ft. wide, 20 ft. into the ground.</u>			
Spell <u>Air in Earth</u>	Level <u>15</u>	Tech <u>Muto</u>	Form <u>Terram</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Sun</u> / <u>Moon</u>	T <u>Individual</u>	<u>Auram</u>
House Page <u>0</u>			
Description <u>Lélegzés földbe temetve.</u>			
Spell <u>Unyielding Earth</u>	Level <u>15</u>	Tech <u>Muto</u>	Form <u>Terram</u>
R <u>Near</u> / <u></u>	D <u>Sun</u> / <u>Instant</u>	T <u>Special</u>	
Ars Magica 4th Page <u>152</u>			
Description <u>Surface of the ground in 15-pace-by-15-pace area become more solid.</u>			
Spell <u>Magical Bath</u>	Level <u>10</u>	Tech <u>Perdo</u>	Form <u>Terram</u>
R <u>Touch</u> / <u>Near</u>	D <u>Instant</u> / <u></u>	T <u>Individual</u>	<u>Corpus</u>
House Page <u>0</u>			
Description <u>Megtisztít egy embert a kosztol. Auram használatával illatos is lesz.</u>			
Spell <u>Pit of the Gaping Earth</u>	Level <u>15</u>	Tech <u>Perdo</u>	Form <u>Terram</u>
R <u>Near</u> / <u>Sight</u>	D <u>Mom</u> / <u></u>	T <u>Special</u>	
Ars Magica 4th Page <u>152</u>			
Description <u>Circle 6 paces across, 9 feet deep.</u>			
Spell <u>Dancing Sword</u>	Level <u>15</u>	Tech <u>Rego</u>	Form <u>Terram</u>
R <u>Near</u> / <u>Far</u>	D <u>Conc</u> / <u></u>	T <u>Individual</u>	
House Page <u>0</u>			
Description <u>Egy kardot irányítani távolról. A Weapon és Finesse közül a kisebb számít.</u>			
Spell <u>Hands of the Grasping Earth</u>	Level <u>15</u>	Tech <u>Rego</u>	Form <u>Terram</u>
R <u>Near</u> / <u>Sight</u>	D <u>Sun</u> / <u></u>	T <u>Special</u>	
Ars Magica 4th Page <u>154</u>			
Description <u>Qui:9+ 1 ankle graped(free Str:12+); 12+ 2 a.g.(free Str:15+). Hand(25 soak).</u>			
Spell <u>Wizard's Armor</u>	Level <u>25</u>	Tech <u>Rego</u>	Form <u>Terram</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Sun</u> / <u>Moon</u>	T <u>Individual</u>	
House Page <u>0</u>			
Description <u>Minden gyorsan közeledő fém vagy kő tárgyat elhárít.</u>			
Spell <u>Wizard's Armor major</u>	Level <u>30</u>	Tech <u>Rego</u>	Form <u>Terram</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Moon</u> / <u>Year</u>	T <u>Individual</u>	
House Page <u>0</u>			
Description <u>Minden gyorsan közeledő fém vagy kő tárgyat elhárít.</u>			
Spell <u>Rune of Connection</u>	Level <u>15</u>	Tech <u>Creo</u>	Form <u>Vim</u>
R <u>Touch</u> / <u></u>	D <u>Special</u> / <u></u>	T <u>Individual</u>	
Grimoire Page <u>173</u>			
Description <u>Rune is crafted->AC. Until Rune is intact.</u>			

Spell <u>Reveal the Gift</u>	Level <u>30</u>	Tech <u>Intéllego</u>	Form <u>Vim</u>
R <u>Far</u> / _____	D <u>Mom</u> / _____	T <u>Individual</u>	
Grimoire Page <u>174</u>			
Description _____			
Spell <u>Wizard's Communion (20)</u>	Level <u>20</u>	Tech <u>Muto</u>	Form <u>Vim</u>
R <u>Reach</u> / <u>Near</u>	D <u>Special</u> / _____	T <u>Group</u>	
Ars Magica 4th Page <u>157</u>			
Description Max.spell magn #wizards. Max. Sum(WC)/2 level spell. Level/# wizards diff.			
Spell <u>Maintaining the Demanding Spell</u>	Level <u>15</u>	Tech <u>Rego</u>	Form <u>Vim</u>
R <u>Personal</u> / _____	D <u>Diameter</u> / _____	T <u>Individual</u>	
Ars Magica 4th Page <u>160</u>			
Description Automatically maintains conc. Cast: Int+Conc:6+. On lower level spells.			
Spell <u>Aegis of the Hearth (20)</u>	Level <u>20</u>	Tech <u>Rego</u>	Form <u>Vim</u>
R <u>Special</u> / _____	D <u>Year</u> / _____	T <u>Boundary</u>	
Ritual Ars Magica 4th Page <u>159</u>			
Description 25+SD protection. -10 on casting. Keep <=20 might creat away.			

Enchanted Items

Brazier of Cold Winter Nights	Creator <u>Otto Peripateticos</u>	<u>Invested Device</u>	Preparation vis <u>2</u>	Quantity <u>1</u>
Description It is a brass brazier, wich keeps the house or other structure warm where it is placed. It was made after a very cold winter in Monsmiros coven				
Effect <u>Warm of Home</u>	Level <u>10</u>	Frequency <u>Cont.</u>	Tech <u>Creo</u>	Form <u>Ignem</u>
R <u>Touch</u> / _____	D <u>Diameter</u> / _____	T <u>Structure</u>		
Specality _____	Charges _____			
Description Warm a house for a short time.				House Page <u>0</u>
Robe of Confort	Creator <u>?</u>	<u>Non hermetic</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description Long, ornately embroidered black robe. Tireless travel (CrCo15) and heat resistance (Pelg10). Arab magic.				
Sword of Pluto	Creator <u>?</u>	<u>Non hermetic</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description Egy régi római rövidkard, valamilyen Perdo Corpus hatással.				
Okoska botocska	Creator <u>tündérek</u>	<u>Non hermetic</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description Alap: 1.5m hosszú fabot. Méretek: 0.1,0.5,1.5,4,10m. Spec: kötél, kampó a végére. Tul: +5 erő a változásoknál, de lassú a váltás. Elég strapab				
Light of the House	Creator <u>Otto</u>	<u>Lesser Device</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description Egyenletes fényt csinál egy házban				
Effect <u>Lamp Without Flame</u>	Level <u>10</u>	Frequency <u>cont.</u>	Tech <u>Creo</u>	Form <u>Ignem</u>
R <u>Touch</u> / _____	D <u>Conc</u> / _____	T <u>Room</u>		
Specality <u>srtucture</u>	Charges _____			
Description Illuminates an area. (Room or about 5 paces across)				Ars Magica 4th Page <u>135</u>
Gate of Monsmiros	Creator <u>Otto</u>	<u>Lesser Device</u>	Preparation vis <u>0</u>	Quantity <u>2</u>
Description Egy nagy kötömböt mozgat be és ki a kapuba egy parancsszóra.				
Statue of Diana	Creator <u>unknown</u>	<u>Non hermetic</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description 1 Corpus vist könnyezik nap-éj egyenlőségénél, ha csillagos ég alatt áll.				

Windmill of Fresh Air	Creator <u>Otto Peripateticos</u>	<u>Lesser Device</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description <u>Friss levegőt teremt és mozgat egy épületben.</u>				
Effect <u>Chamber of Spring Breezes</u>	Level <u>5</u>	Frequency <u>const.</u>	Tech <u>Creo</u>	Form <u>Auram</u>
R <u>Reach</u> / _____	D <u>Sun</u> / _____	Perm _____	T <u>Room</u>	<u>Rego</u>
Specality <u>Structure</u>		Charges _____		
Description <u>Breeze of fresh air. Target: Room/Structure</u>				<u>Ars Magica 4th Page 117</u>
Caludron of Protecting Fog	Creator <u>Otto Peripateticus</u>	<u>Lesser Device</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description <u>Sűrű ködöt teremt az épület/vár körül ahol van. A köd napfelkelteig/naplementéig megmarad, utána természetesen oszlik szét. Használatánál v</u>				
Effect <u>Foggy dales</u>	Level <u>20</u>	Frequency <u>2/day</u>	Tech <u>Creo</u>	Form <u>Auram</u>
R <u>Reach</u> / <u>Far</u>	D <u>Sun</u> / <u>Year</u>	T <u>Boundary</u>		
Specality _____		Charges _____		
Description <u>Creates dense fog.</u>				<u>House Page 0</u>
Headband of Fog	Creator <u>Otto Peripateticus</u>	<u>Lesser Device</u>	Preparation vis <u>0</u>	Quantity <u>2</u>
Description <u>Átláthatóvá teszi a ködöt.</u>				
Effect <u>True Sight of the Air</u>	Level <u>15</u>	Frequency <u>const.</u>	Tech <u>Intéllego</u>	Form <u>Auram</u>
R <u>Personal</u> / <u>Touch</u>	D <u>Conc</u> / <u>Moon</u>	T <u>Room</u>		
Specality <u>usable in fog</u>		Charges _____		
Description <u>See through all manner of obfuscation.</u>				<u>Ars Magica 4th Page 119</u>
Crystal staff	Creator <u>Pöröly conventus</u>	<u>Invested Device</u>	Preparation vis <u>0</u>	Quantity <u>1</u>
Description <u>Egy fal felé lendítve varázsszóra egy 1 méter sugarú félgömböt vág a</u>				